


# Unit 10. Insurance

## What is Insurance?

- Insurance is protection against risks.
- We face many risks in our lives:
  - Car accident
  - Theft
  - Disability
  - Heart attack
  - Etc.
- Consumers buy insurance to pay for the costs associated with some of these risks if they do occur .

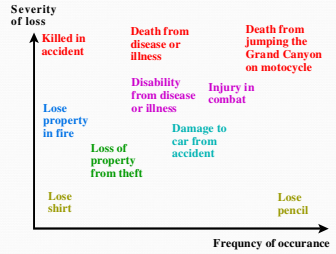


## What should you insure - Types of risks

- Risks can be categorized into two types: pure risks and speculative risks
  - Pure risks: Risks in which only a loss can result if the risk occurs
    - Examples: car accident, illness
  - Speculative risks: Risks in which the results can be either a loss or a gain
    - Examples: gambling, investments
- In this unit we study pure risks. Speculative risks will be studied in the Investment chapter.

## Two dimensions of pure risk

- Severity of the potential loss
  - Death has the highest severity of loss
- Frequency of occurrence
  - Lose a pencil has the highest frequency of loss




## What to Do about Pure Risks

- Avoid risk
  - You can choose not to jump off the Grand Canyon on a motorcycle. By doing that you avoid the risk completely.
- Reduce risk
  - Take a defensive driving course and drive defensively reduces your risk of a car accident.
- Self-insure
  - If it's a small severity of loss, then you can self-insure. For example, most consumers do not buy insurance for lost pencils or lost shirts. If a pencil is lost most people just buy another one from their own funds.
- Transfer risk (buy insurance)
  - This is advisable for items that have high severity of loss, like a house, a car, an illness, etc.

## Insurance on what?

- A simple rule to use to decide where to best spend your insurance money is to use “expected loss”
  - Expected loss = Sum of (frequency of occurrence<sub>i</sub> \* severity of loss<sub>i</sub>)



## An example of expected loss – car accident possibilities for six months

	Frequency of occurrence	Severity of loss	Expected loss
Light auto damage	10%	\$500	\$50
Medium auto damage	5%	\$1,500	\$75
Light personal injury	5%	\$2,000	\$100
Heavy auto damage	1%	\$5,000	\$50
Medium personal injury	1%	\$5,000	\$50
<b>Total expected loss</b>	<b>=</b>		<b>\$325</b>

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- In the table on previous slide, for this person, we are estimating that the person has a 10% chance of getting into a small car accident that can cause a damage of about \$500. In this case usually there is no personal injury.
- A medium auto damage is probably coupled with a light personal injury, with a 5% probability and an average of \$1,500 for auto damage and \$2,000 for personal injury.
- A heavy auto damage is usually coupled with a medium personal injury, with a 1% probability and an average of \$5,000 of auto damage and \$5,000 of personal injury.
- Expected Loss =  $(10\% \times 500) + (5\% \times 1500) + 5\% \times 2000 + 1\% \times 5000 + 1\% \times 5000 = 325$
- Note this is just a simplified example.

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## The concept of diminishing marginal utility again

- Remember in Unit 1 we talked about diminishing marginal value or diminishing marginal utility of consumption?
  - The is, the value of the first hamburger to a hungry consumer is a lot more than the value of the fifth hamburger.
- The same concept applies to income. The value of the first \$10,000 of income is a lot more than the value of the fifth \$10,000 of income. Why?
  - An increase of income from \$0 to \$10,000 makes a world of difference – from not being able to eat to have something to survive.
  - An increase from \$50,000 of income to \$60,000 of income is nice, but not nearly as life-changing as an increase from \$0 to \$10,000.

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## Util, and Diminishing marginal utility in loss situations

- The expected loss usually is computed in “consumer value of loss” – or “util” – a measure of utility, instead of just dollar values.
- The rule of diminishing marginal value in loss situations implies that
  - The last \$1000 loss cause more suffering than the first \$1000 loss.
  - So the last \$1000 loss may have 5000 utils, whereas the first \$1000 loss may only have 1000 utils.

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## How does util affect insurance priority?

- Large but infrequent losses will be more important to insure compared to small but frequent losses, because large losses have more disastrous effect on the consumer, and thus cause more loss of utils.
- Car accident vs. disability – expected loss in dollar values:
  - Expected loss of car accident =  $10\% \times 5000 = 500$
  - Expected loss of disability =  $0.5\% \times 50000 = 250$
- But measured in utils, it might be:
  - Expected loss of car accident =  $10\% \times 5000 = 500$
  - Expected loss of disability =  $0.5\% \times 130000 = 650$
- So measured in value to consumers, disability insurance is more important than car insurance in the above example.

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## What kinds of insurance to buy?

- Buy insurance on those pure risks that have the highest expected loss in utils.
- Suggested priority for insuring pure risks
  - Death (if have dependents) - Life insurance
  - Disability - Disability insurance
  - Medical costs - Health insurance
  - Liability - Both Home and Auto have liability coverage
  - Property damage to home (if homeowner)
  - Property damage to possessions
  - Property damage to car

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## Why do some people do very risky things while others don't?

- People may think they have different probabilities of loss. This can be factually true or false. For example, a good driver has a lower probability of getting into an accident than a bad driver. So that is factual. But a bad driver might think he is a good driver and falsely believes he has a lower probability.
- People may derive different level of benefits from the same activity. For some, jumping off the Grand Canyon on a motorcycle is no fun at all. But for others, it can be the fun of their lifetime
- In any case, if the expected benefits are more than the expected loss then people will take that risk.



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## What Determines Insurance Prices?

- Premium = expected loss + service charge
  - Note the textbook use the term expected benefits instead of expected loss. It's the same concept from different perspectives: If no insurance then it's an expected loss for the consumer. If insurance, then the payment becomes a benefit.
- In the previous example, the premium can be  $\$325 + \$50 = \$375$
- In real life situations companies will not assess your risk level on an individual basis. They will put you in a group and assess the group risk situation.

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## Example of insurance premium

- Suppose you are buying health insurance from the university. There are 20,000 students in the group.
- The health insurance company will assess, from past experiences, the risk of group as follows for the year:
  - 5% probability of large claims of 20,000 each.
  - 10% probability of medium claims of \$2,000 each.
  - 50% probability of small claims of \$100 each.
  - Service charge of \$200 is added on top of that.
- Premium =  $5\% * 20000 + 10\% * 2000 + 50\% * 100 + 200 = 1000 + 200 + 50 + 200 = 1450$
- Note real situations are a lot more complicated.

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## A further note on insurance premium

- Sometimes insurance quotes for multiple years are given. For example, you can buy life insurance (insurance that pays your beneficiary in case of your death) that covers 20 years. In those cases the insurance company will assess your risk of death for the next 20 years, and compute the PV of all these future benefits. So in those cases PV again applies. See textbook for a good example on a 5-year health insurance premium calculation.

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## Does interest rate play a role?

- One more factor we have not covered is interest rate. When companies collect premiums, they do not pay out all at once, so money is invested for future payouts. As such, the higher the interest rate, the less premium companies need to charge in order to payout all the claims.
- The description on Page 382 of the insurance liability crisis of 1985-1986 gives a very good example of the role interest rate plays in determining insurance premiums.

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## Important factors affecting insurance prices

- From the premium formula we can learn the following:
  - Probability of claim up --> premiums up
  - Uncertainty about future --> probability up --> premiums up
  - Size of claim up --> premiums up
  - Interest rate up --> premiums down

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## Deductibles, Co-insurance and Cap

- Deductibles
  - The amount you pay out of your pocket on a claim before the insurance company pays anything.
  - Benefits of deductibles: lower premiums. Why?
    - Incentive to avoid the risk – addressing the issue of moral hazard
      - Moral hazard refers to the possibility that the transfer of risk (such as through insurance so the risk is transferred to the insurance company) changes people's behavior. People may be less careful in driving, more likely to visit the physician for trivial things, etc.
    - Lower administrative costs – no need to process small claims

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- Coinsurance
  - The percentage of the loss that the insured must pay, after the deductible amount.
  - In health insurance this coinsurance rate can be different for different types of medical services.
- Cap
  - The insured will only pay up to a certain amount.
  - In health insurance there usually is a cap on out-of-pocket payment per year so the insured will not pay, for example, over \$5000 per year.

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## An example of deductibles, coinsurance, and cap

- You suffer a \$10,000 loss
- Insurance plan: \$500 deductible and 10% coinsurance rate with no cap
  - You pay
    - Deductible = 500
    - Co-payment =  $10\% * (10,000 - 500) = 950$
    - Your total payment = 1,450
  - Insurance company pays
    - $10,000 - 1,450 = 8,550$

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- If the insurance plan has a co-payment cap of \$800
  - You pay
    - Deductible = 500
    - Co-payment =  $\min [800, 10\%(10,000-500)] = \min [800, 950] = 800$
    - Your total payment =  $500+800=1,300$ .
  - Insurance company pays
    - $10,000-1,300=8,700$



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## A note on different types of insurance

- High deductible policies make economic sense.
- Reason: You reduce the premium cost per dollar of insurance, thereby can afford more total coverage to insure catastrophic losses.
- One researcher suggests: Choose a deductible equal to 3% of your net worth.

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## Life Insurance

- Insure against your death
- Needed when you have financial dependents, such as children. To make sure they have enough financial resource to live on in the unfortunate event of your death.
- The older you are, the more expensive the premiums are because the risk of your death increases when you get older
- If you smoke, drink, have chronic illness like diabetes, your premiums are higher
- There are many life insurance products out there, many involving an investment component. It is usually recommended that you stick with insurance only without the investment component.

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## Disability Insurance



- A main concern is how the policy defines “disability”. There are three categories of definitions:
  - Inability to do your current job
  - Inability to do any job for which you are reasonably trained.
  - Inability to do any job.
- The first is most favorable to consumers. Some companies use a combination of the definitions, such as for the first three years use the first definition, then switch to the second.

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## Health Insurance



- Affordability – Medical costs increase a lot faster than general inflation. Why?
  - Mostly because of better care – new treatments, new tests, new drugs, etc. all cost more money
- If you cannot afford to pay a lot for insurance premiums, try to increase your deductibles and co-insurance payments. The important thing is to have enough coverage to cover catastrophic events.
- Note that prescription drug benefits and dental benefits are usually separate from the main coverage.

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## Homeowner's Insurance



- Covers damages to your home and its contents, and covers personal damages (liability) to anyone injured at your home.
- Pay attention to the types of risk covered
- In Utah you might want to consider earthquake insurance
- Rule of thumb is to insure about 80% of the replacement value of your house.
  - Replacement value = if you need to rebuild the same house and buy all the stuff new in the house, how much will it cost? Usually it is more than the current value because everything will have to be new.


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## Automobile Insurance



- Coverage that pays for damage to others:
  - Bodily injury – pays for injury /death of other people
  - Property damage – pays for damage to other people's car or house (if you hit one)
  - The limits usually expressed as something like 100/300/500, meaning that a maximum of \$100,000 will be paid for bodily injury to any single person, a maximum of \$300,000 will be paid for bodily injury to all persons, and a maximum of \$500,000 will be paid for all property damages.

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- Coverage that pays money to you for your loss 
  - Collision – pays for damage to your car in accidents you caused.
    - The more expensive your car, the higher the premium on collision.
  - Comprehensive – pays for damage to your car resulting from non-accidents
    - Windshield cracks caused by little gravels on the road
  - Medical insurance – pays for medical costs for you if you cause the accident.
  - Uninsured and underinsured motorists – pays for your damage if the party that caused your accident does not have enough coverage

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